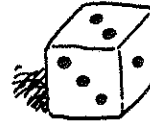


Rolling, Rolling, Rolling

Targeted skill

Young children are learning to recognize numbers and understand that numbers can be greater than, less than, or equal to other numbers.



Materials

- ◆ 2 dice
- ◆ counters (cereal, dried beans, buttons)
- ◆ timer

What to do

This game is designed for two players.

To play:

1. Each player has one die.
2. Both players roll their dice at the same time. Then they determine who rolled the greater number. The player who rolled the greater number gets a counter.
3. If both players roll the same number, both take a counter.
4. Play continues for a set amount of time. The player with the most counters at the end is the winner.

Extending the activity

- ✦ As a variation, the player who rolls the smaller number gets to take the counter. Or instead of taking one counter, the player with the greater number can take the number of counters indicated on the die.
- ✦ By restating the rolls of the dice and asking questions to compare the amounts, you are reinforcing the concepts of the game. For example, if a 4 and a 2 are rolled, say, "Hey, I rolled a 4 and you rolled a 2! Who rolled the larger number? How much larger is 4 than 2? How much smaller is 2 than 4?" Using math vocabulary (How many more? How many less? Which is larger? Which is smaller? Is ___ greater than or less than ___?) helps your child learn what those terms mean in a fun way.

What your child is practicing

In this game, your child must take turns and correctly evaluate the difference between the individual rolls of the dice. He or she is learning to cooperate and speak to the other player in a respectful voice.